1. *'Server Side*
2. **Imports** System.Net
3. **Imports** System.Net.Sockets
5. **Public** **Class** Form1
7. **Dim** TCPServer **As** Socket
8. **Dim** TCPListenerz **As** TcpListener
10. **Private** **Sub** Button1\_Click(**ByVal** sender **As** System.Object, **ByVal** e **As** System.EventArgs) **Handles** Button1.Click
12. **Dim** sendbytes() **As** Byte = System.Text.Encoding.ASCII.GetBytes(TextBox2.Text)
13. TCPServer.Send(sendbytes)
15. **End** **Sub**
17. **Private** **Sub** Button2\_Click(**ByVal** sender **As** System.Object, **ByVal** e **As** System.EventArgs) **Handles** Button2.Click
19. TCPListenerz = **New** TcpListener(IPAddress.Any, 1000)
20. TCPListenerz.Start()
21. TCPServer = TCPListenerz.AcceptSocket()
22. TCPServer.Blocking = **False**
23. Timer1.Enabled = **True**
25. **End** **Sub**
27. **Private** **Sub** Timer1\_Tick(**ByVal** sender **As** System.Object, **ByVal** e **As** System.EventArgs) **Handles** Timer1.Tick
29. **Try**
30. **Dim** rcvbytes(TCPServer.ReceiveBufferSize) **As** Byte
31. TCPServer.Receive(rcvbytes)
32. TextBox3.Text = System.Text.Encoding.ASCII.GetString(rcvbytes)
33. **Catch** ex **As** Exception
34. **End** **Try**
36. **End** **Sub**
37. **End** **Class**